

My resistors are better than your resistors

BUT DOES IT MAKE A DIFFERENCE?

Presented by:
Brewster LaMacchia


Signal Processing

<http://clk.works>





Notes for pdf version

- Based on presentation at the Boston AES meeting held 27-Feb-2018
- This slide deck contains some backup slides not presented in the original slides
- Media files can't be included in a pdf, so they have been posted to:
 - <http://clk.works/2018/02/resistor-noise-presentation/>
- There is a corresponding paper that this PPT was based on, search here: <http://clk.works/blog/>
- Copyright ©2018 Clockworks Signal Processing LLC
- Use licensed under CC BY-SA 4.0
<https://creativecommons.org/licenses/by-sa/4.0/>

One day at AES

SSM SUSUMU

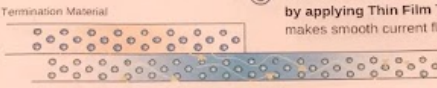
AUDIO RESISTOR

THIN FILM RESISTORS CAN CHANGE AUDIO QUALITY.

🎵 Susumu's Thin film Resistor has low current noise.

Susumu Resistor

Termination Material

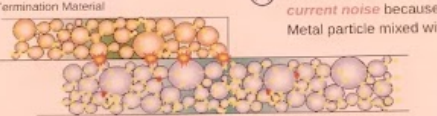


😊 Termination material is **sputtered to substrate by applying Thin Film Technology**, which makes smooth current flow, *low current noise*.

-40dB (Typical) 👍

Other Resistor

Termination Material




☹️ Resistor type known as Thick Film, creates *lots of current noise* because termination material is Metal particle mixed with filler and ink.

Zero to +10dB 👎

🎵 **Special pattern developed for Audio Applications.**


Together with our customer, we developed very unique pattern which is ideal for high quality audio applications. **Using thin film resistor is recommended** by some of the most prestige audio IC makers - which proves that resistor **CAN** change audio quality.

- No sharp corners
- No rectangle patterns
- Even Current Density
- Symmetrical Pattern



Testimonials

"What I hear is that the RS Series lets 'more of the music through', as if the sound-stage breathes more freely, with superior dynamics, letting more of the musical nuances come to life and take their proper position in the mix..." Hi-Fi Audio Speaker Manufacturer, Customer A



SSM SUSUMU
Thin Film Specialist and Innovator

Thin film surface mount resistors



Audio thin film chip resistors (high precision)

■ RS series AEC-Q200 Compliant

Features

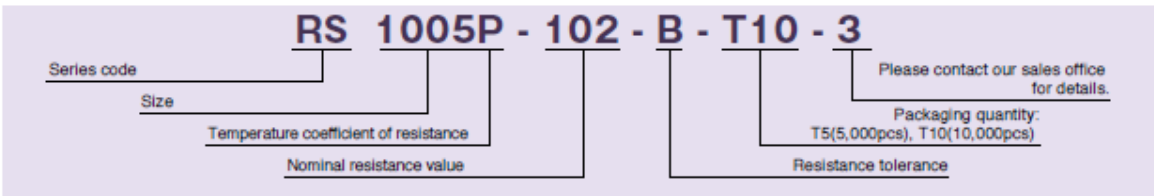
- Improved low noise thin film character even further
- Choice among the same resistance/size according to the user's sound preference
- Precision resistance tolerance: $\pm 0.1\%$, very small TCR: $\pm 25\text{ppm}/^\circ\text{C}$

Applications

- High quality audio equipment
- Automotive audio equipment
- Mobile audio equipment , smartphones

FIG. series

◆ Part numbering system

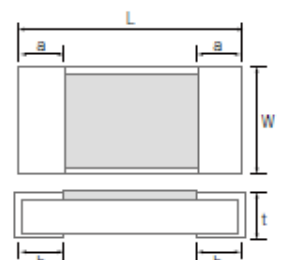


◆ Electrical Specification

Type	Power ratings		Temperature coefficient of resistance (ppm/°C)	Resistance range(Ω) Resistance tolerance		Maximum voltage	Resistance value series	Operating temperature	Packaging quantity
	Low	Regular		$\pm 0.1\%$ (B)	$\pm 0.5\%$ (D)				
RS1005	1/32W	1/16W	± 25 (P)	47 \leq R \leq 100K		75V	E-6	-55°C - 155°C	T5 T10
RS2012	1/10W	1/8W	± 25 (P)	47 \leq R \leq 100K		150V			T5

* Please contact our sales office for details.

◆ Dimensions



Type	Size (Inch)	L	W	a	b	t
RS1005	0402	1.00 \pm 0.10/-0.05	0.50 \pm 0.10	0.20 \pm 0.10	0.25 \pm 0.05	0.35 \pm 0.05
RS2012	0805	2.00 \pm 0.20	1.25 \pm 0.25/-0.20	0.40 \pm 0.20	0.40 \pm 0.20	0.40 \pm 0.15/-0.10

(unit : mm)

Hmm,
datasheet isn't
helpful!

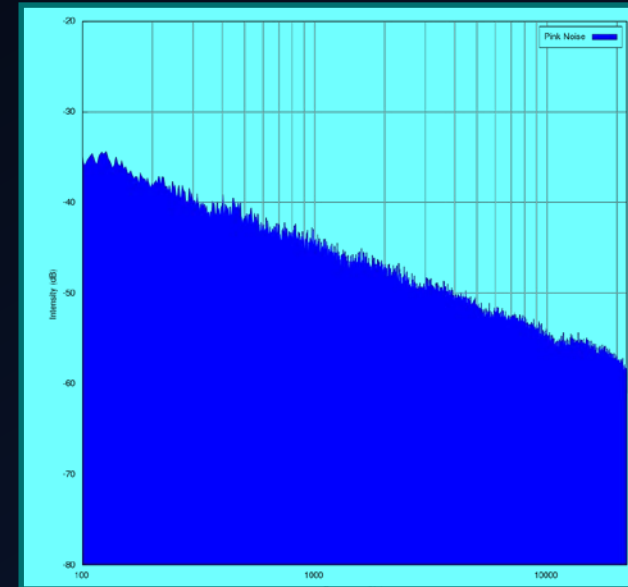
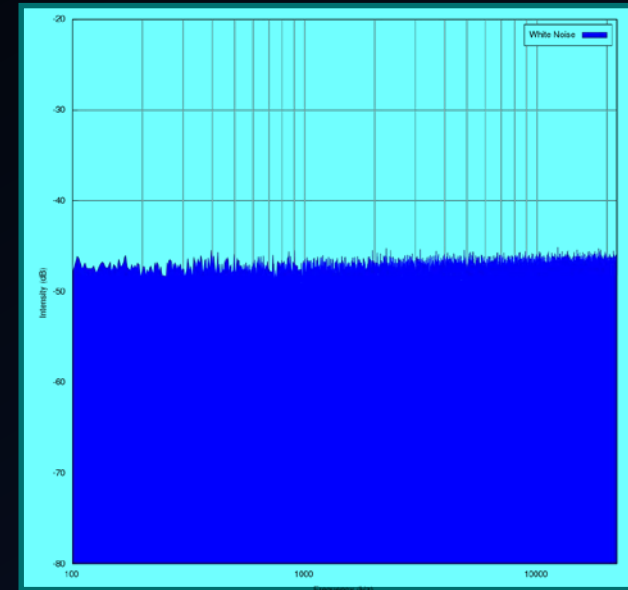
Noise

ONLY CONSIDERING THE MAJOR SELF
GENERATED NOISE SOURCES FOR
PASSIVE COMPONENTS

Noise...

- White
 - Equal energy at all frequencies
 - Flat spectrum

- Pink
 - Equal energy per octave
 - 3 dB falloff per octave
 - Or 10 dB/decade



1/f noise

$$S(f) \propto \frac{1}{f^\alpha}$$

- For what we're interested in $\alpha \approx 1$
- Which is the same as pink noise
 - Also called flicker noise
- 1/f spectrum occurs in nature
 - Earthquake magnitudes, ocean currents, physics, etc.
 - Causes are not always well understood



Shot noise

- To fully explain have to include quantum effects of charge carriers (electrons in our case) moving through conductors
 - Versus white noise, which is from random thermal motions of the carriers
- Mostly a concern in very sensitive electronics where the number of charge carrier per unit time (i.e. current) is small
 - Only a function of current; the higher the current the lower the noise value

1/f + Johnson noise are the most common sources in resistors

Note the Y axis is noise density in units of

$$\frac{V}{\sqrt{\text{Hz}}}$$

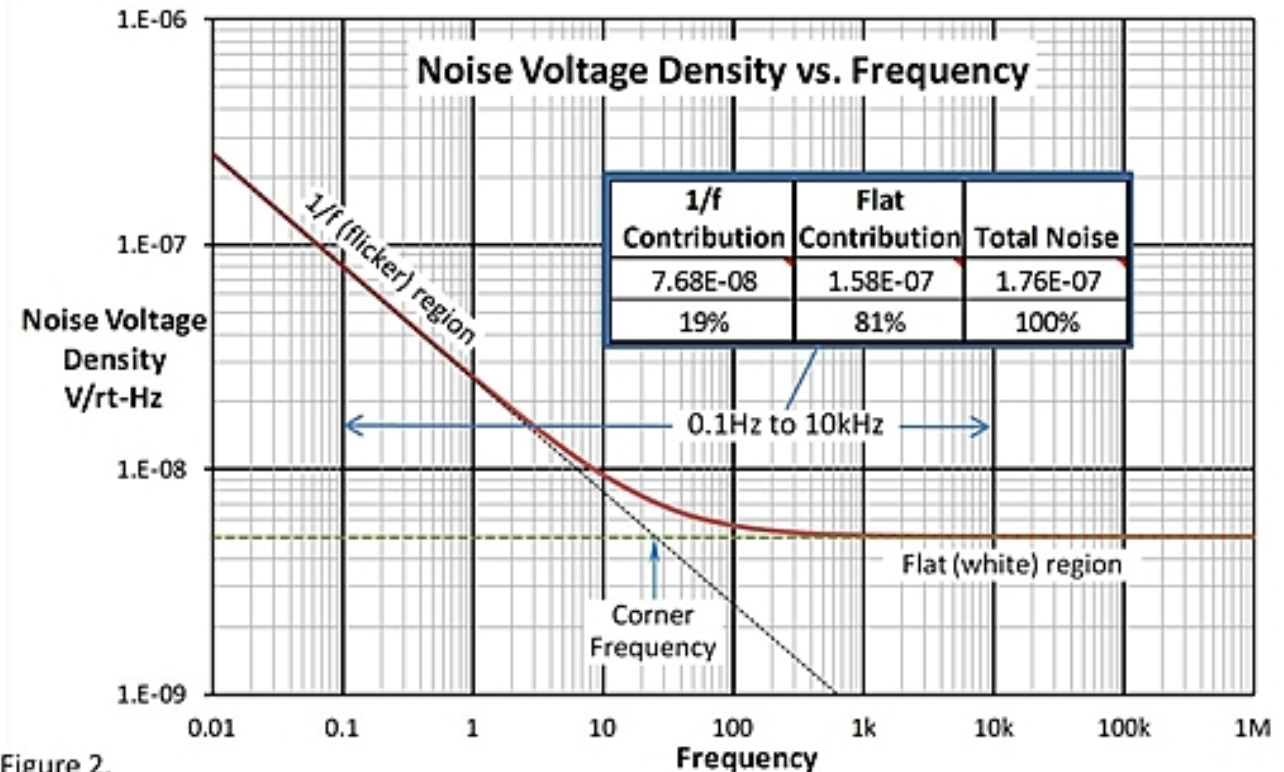


Figure 2.

Resistors

- An essential component in any electronic circuit
- All generate White noise



- Formal name is Johnson-Nyquist noise

- $v_n = \sqrt{4 k_B T R \Delta f}$

Resistor noise sources

- Johnson noise is only a function of resistance and temperature
- $1/f$ noise is a function of current and material/component design
- Shot noise is a function of current and material /component design

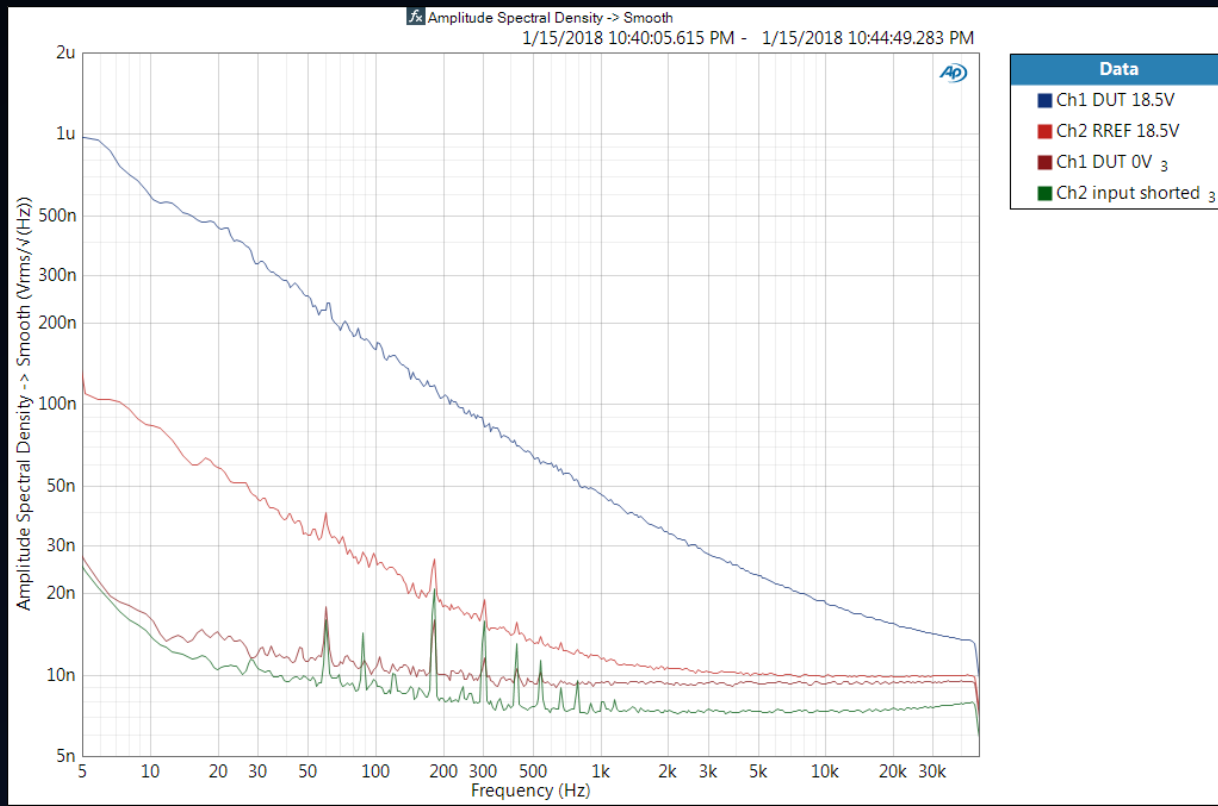
Defining excess noise

- There are some standards for this, but they aren't always helpful for low noise parts in the audio band
 - See for example MIL-STD-202G
- The excess noise index (NI) measured in dB:
 - Where
 - V_{rms} total noise power in a decade in μV (micro volts)
 - V_{DC} is the applied DC voltage (in volts)
 - For 1/f noise it doesn't make a difference which decade you use!
 - If you can get clear measurements...

$$NI = 20 \log_{10} \left(\frac{v_{rms}}{V_{DC}} \right)$$

Examples

- Instrument noise [equiv to NI of -48 dB]
- 2K resistor noise, no voltage applied
- 2K resistor with 18V DC applied [NI -18 dB]
- RREF with 18V DC applied [NI -34 dB]



Resistor noise based on technology

- Mostly a function of the technology used
 - Carbon resistors: Very high noise and other nasties associate with that “old time warm sounding tube stuff”
 - Johnson noise way above theoretical values
 - High $1/f$ noise, potential for shot noise
 - Thick film resistors (< \$0.01)
 - Not as bad as carbon resistors, but not good
 - Thin film resistors (\$0.10 - \$0.50)
 - Way better, limited excess noise
 - Wirewound (\$1-\$5, very large)
 - Theoretically almost ideal
 - Metal foil (> \$10 unless they are very low value)
 - As close to perfect as you can get...if you don't care about \$\$\$



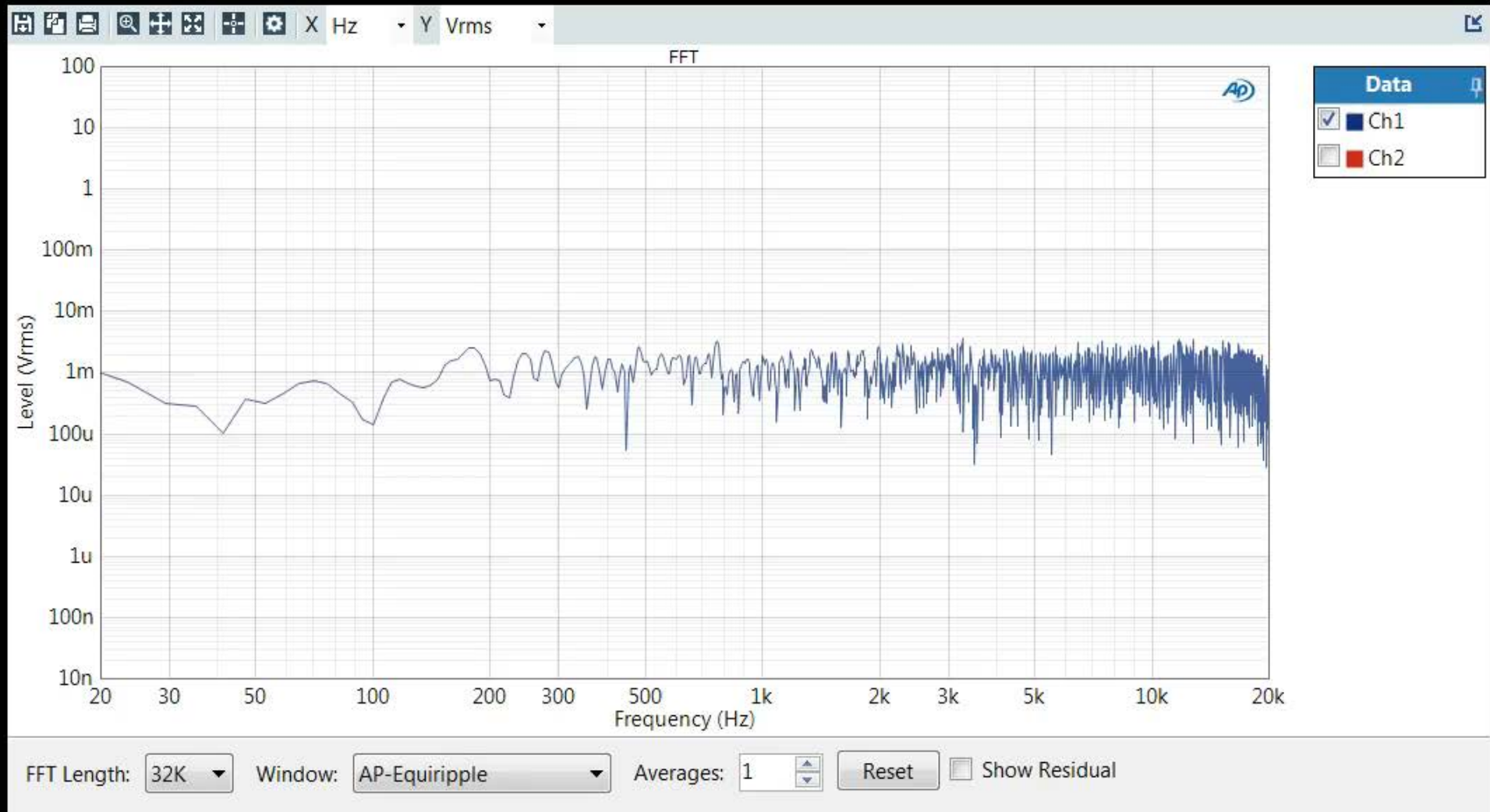


Measuring excess noise

UNDERSTAND YOUR TOOLS

Spectrums

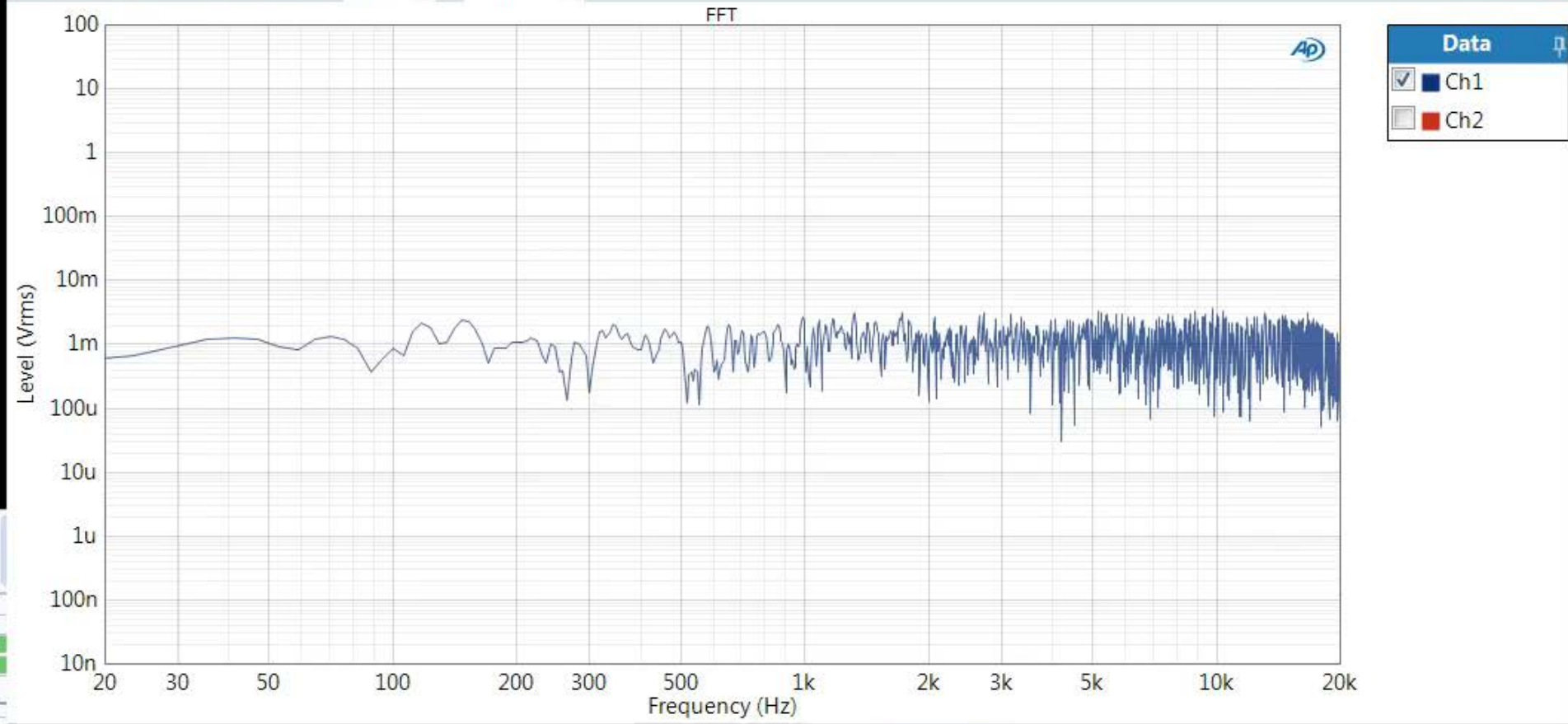
- Created by transforming time domain data to the frequency domain using the Fourier transform
- In sampled systems the Fast Fourier Transform is typically used
 - Finite sample windows creates spectral artifacts
 - Window functions can reduce this but introduce other issues
 - One way to lessen some issues is to use large FFT sizes, like 128K sample points
- When measuring noise – the data is **noisy!**
- Averaging and smoothing helps to make the plots easier to interpret



Spectrum looks perfect?



- Might not sound perfect...



Data

- Ch1
- Ch2

Control panel for the audio interface, including:

- Pause and Play buttons.
- Microphone input level meters for L and R channels, both showing -57-54.
- Speaker output level meters for L and R channels, both showing -57-54.
- A volume slider.
- A dropdown menu set to 'MME'.
- A green downward-pointing arrow.

Configuration options for the FFT analysis:

- FFT Length: 32K
- Window: AP-Equiripple
- Averages: 1
- Buttons: Reset, Show Residual (unchecked)

Waveform view for the audio signal:

- Track name: noise_yabba
- Volume: 1.0
- Mute and Solo buttons.
- Left (L) and Right (R) channel level meters.
- Waveform display showing a noisy signal centered around 0.0.
- Technical details: Mono, 44100Hz, 32-bit float.

the noise

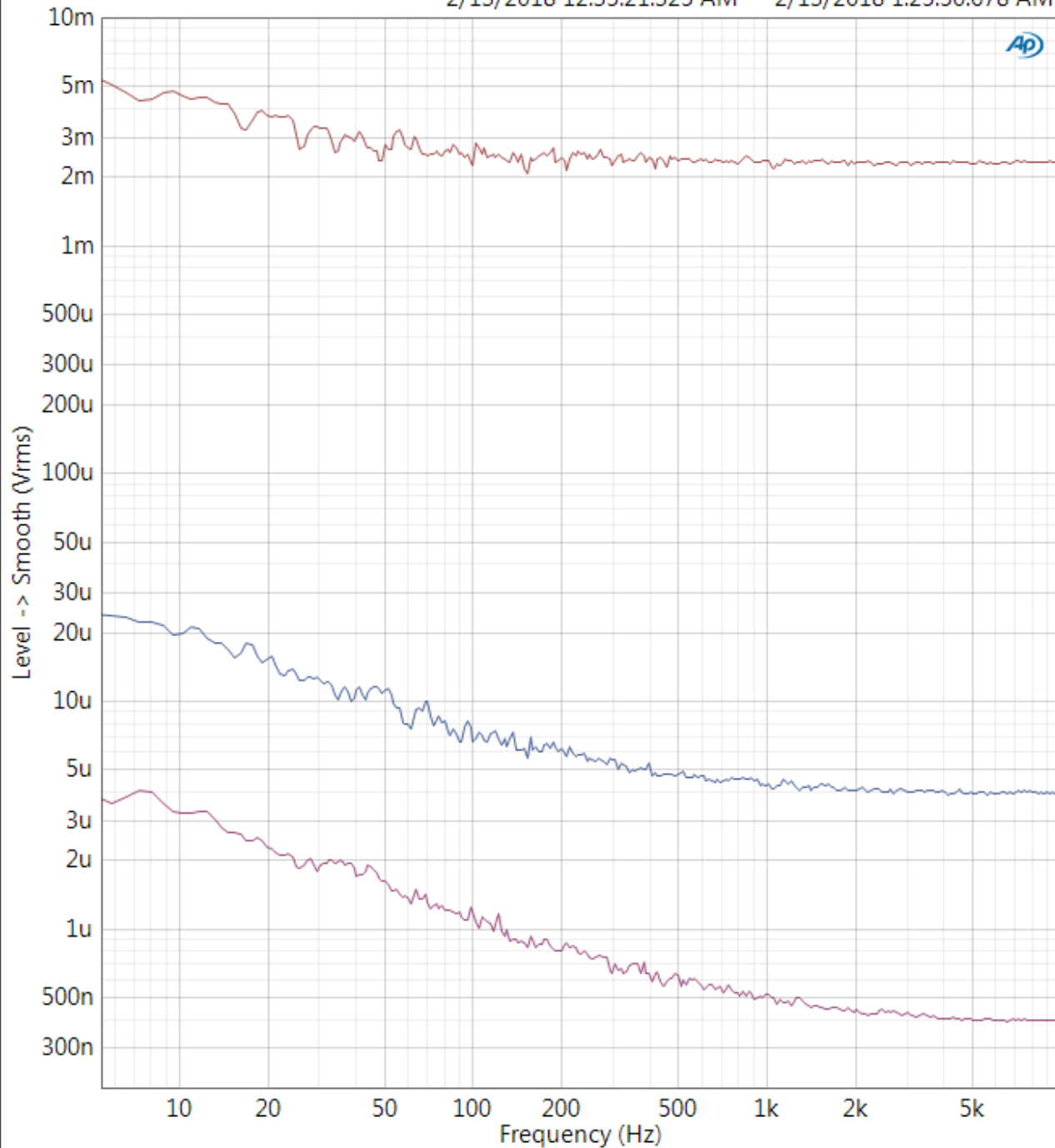
"Can you hear me now?"



White + pink noise

- Example using Audacity to mix pink and white noise to emulate resistor sources
- f_c (frequency from where transition from white to pink happens) determined by measurement
- Create initial full scale track and then reduce its gain for mixing

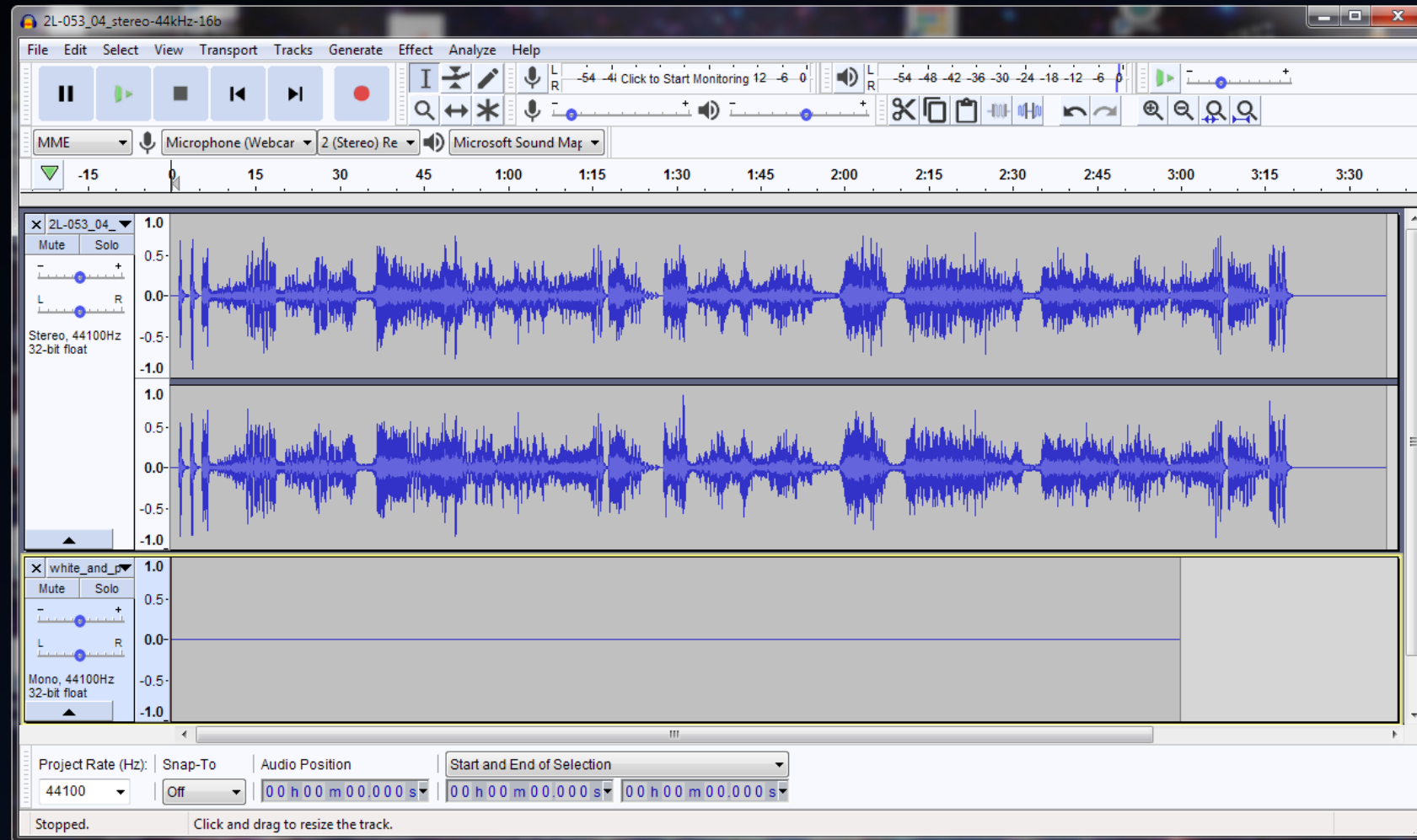
FFT Spectrum -> Smooth
2/13/2018 12:35:21.325 AM - 2/13/2018 1:25:50.678 AM



Data	
■ Fc 800 Hz -60 dB	
■ Fc 800 Hz -80 dB	2
■ Fc 100 Hz -10 dB	3

Playback spectrums captured with AP 515 128K pt FFT, AP-Equiripple window. 1/24 octave smoothing.

Using Audacity to play different music + noise mixes



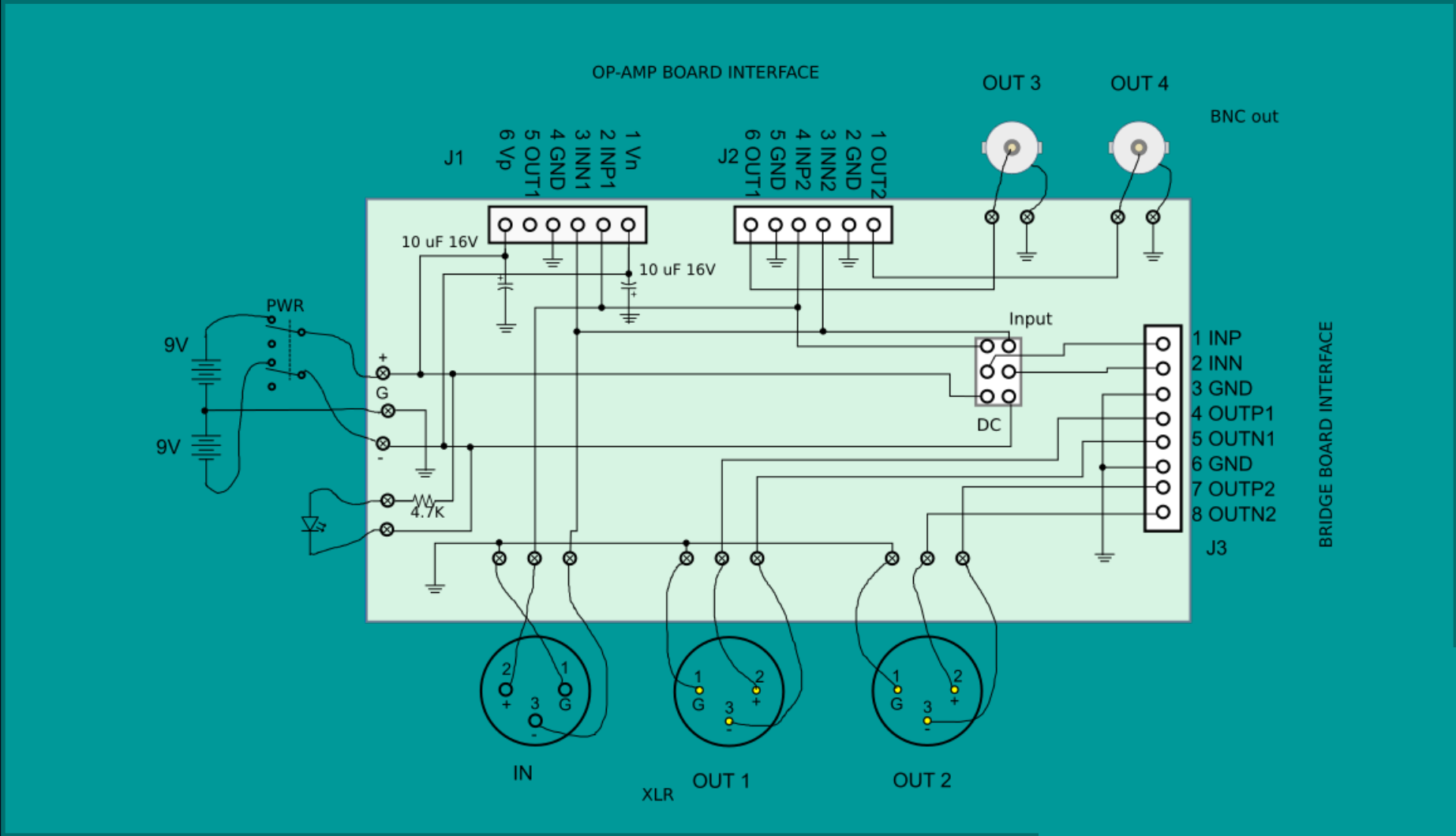
What resistors really do

WE HAVE THE TECHNOLOGY TO
MEASURE THIS STUFF

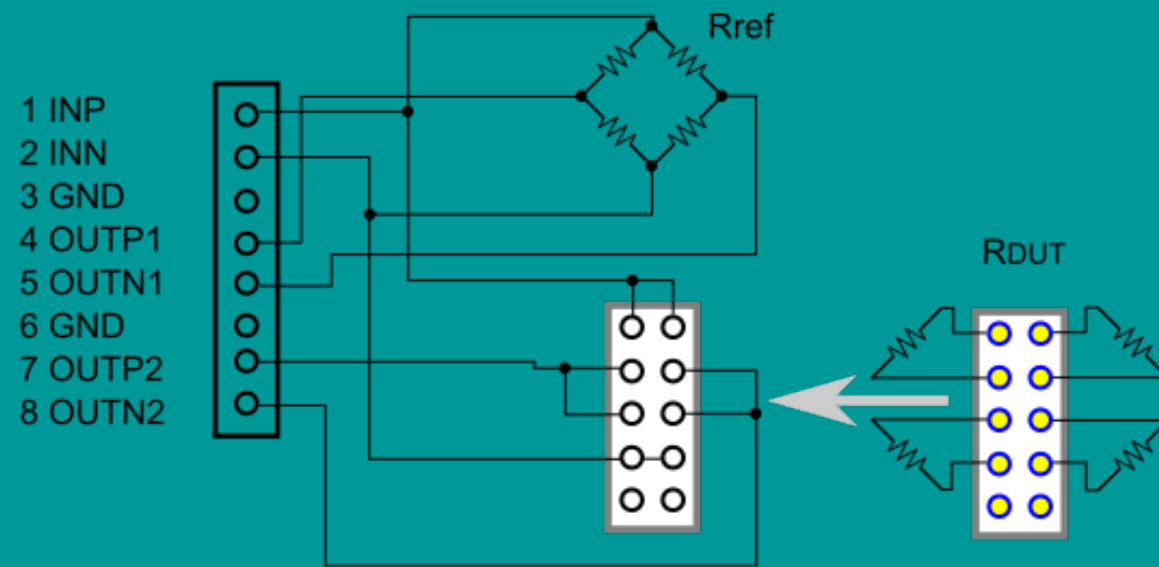
Test fixture

- Provides two ways to measure
 - Wheatstone bridge configuration for determining the Noise Index (NI)
 - The *Seifert* paper (LIGO) is the primary guide
 - He already answered our questions!
 - But that is NOT what science is about...
 - Op-amp circuit for real world measurements in an actual application
- Needs a low noise measurement system
 - AP 515 used for initial validation
 - Good enough to draw some opinions on the questions posed
 - High accuracy $1/f$ noise will need a LNA (Low Noise Amplifier)

Test fixture diagram



Resistor bridge board







Test the Test Fixture

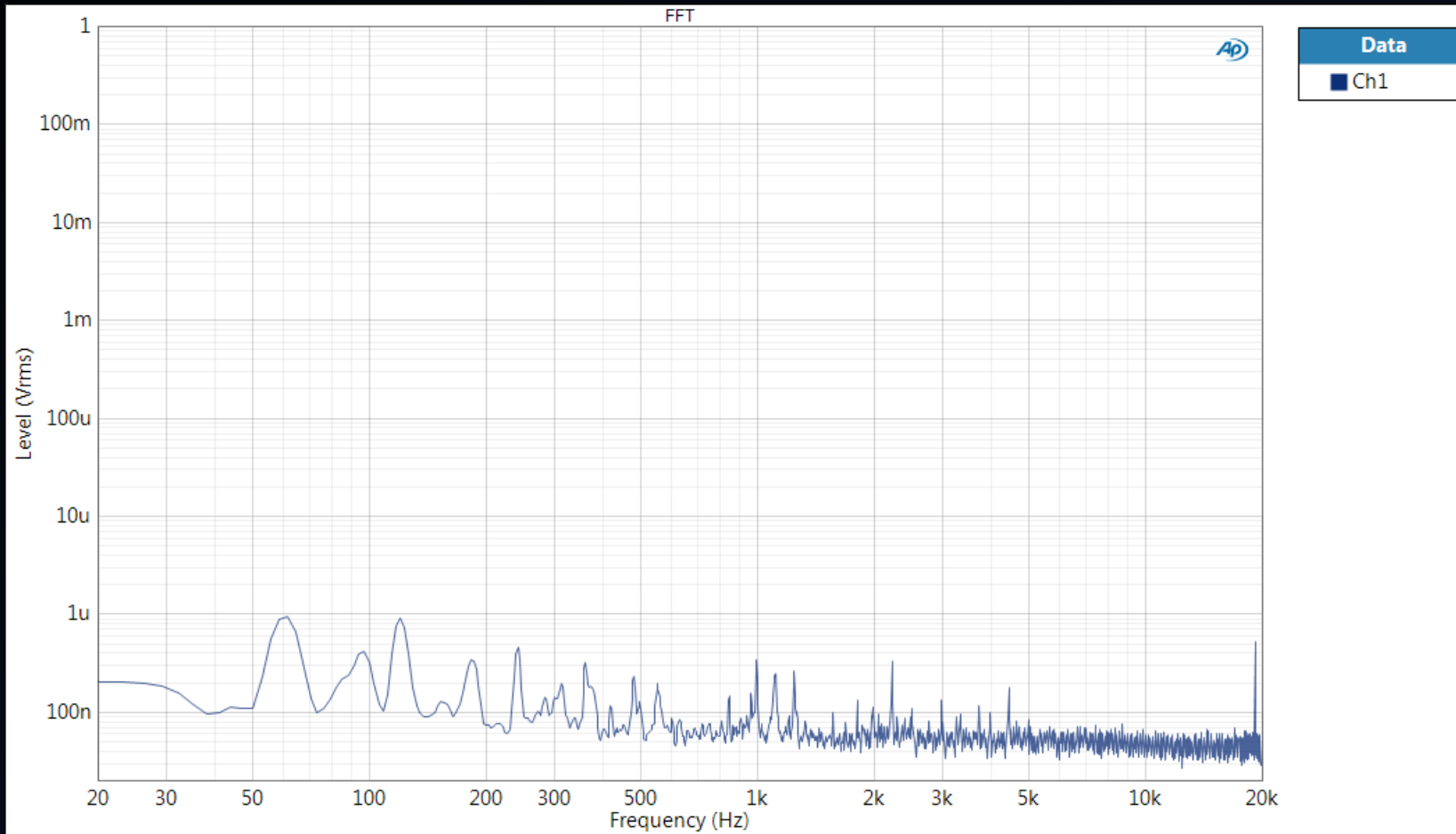
GARBAGE IN, GARBAGE OUT

Houston, we have a problem?

Before



After

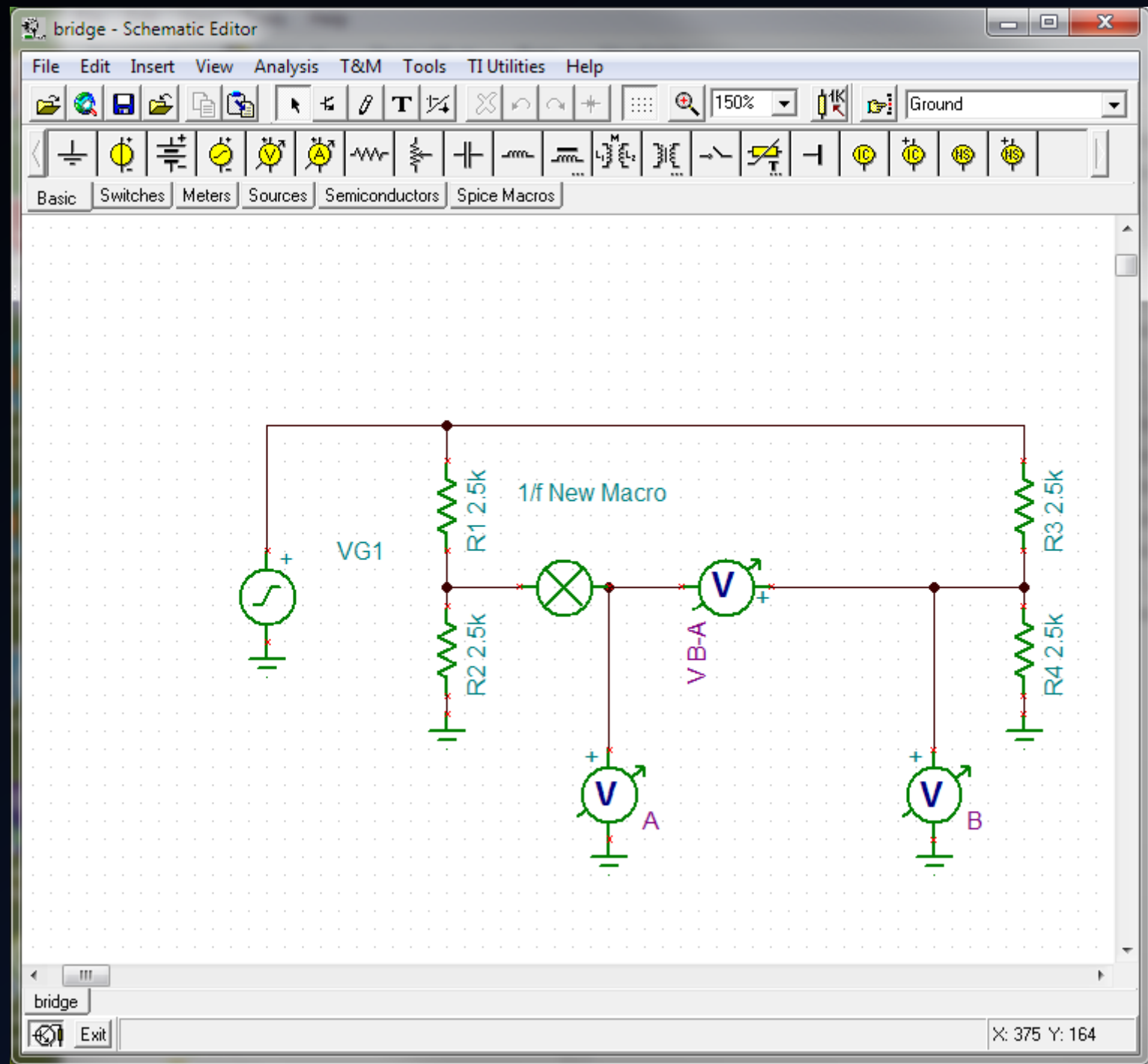


Putting it all together

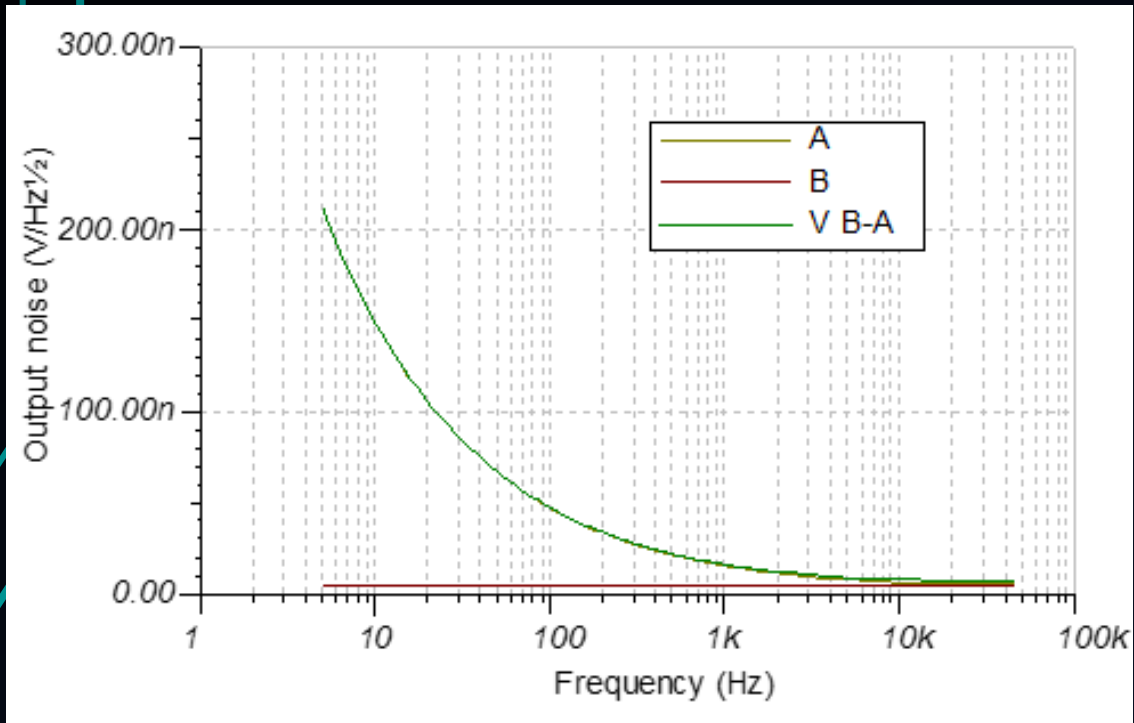
- Use test fixture to measure excess noise of proposed resistors in critical circuits
 - For example: have seen “perfect” wirewound resistors not be perfect
- Determine if the measured noise creates a performance issue
 - Do the math
 - Use a SPICE tool
 - Note that $1/f$ noise is not always modeled in component libraries
 - Consider the noise floor and headroom for the whole signal chain

SPICE

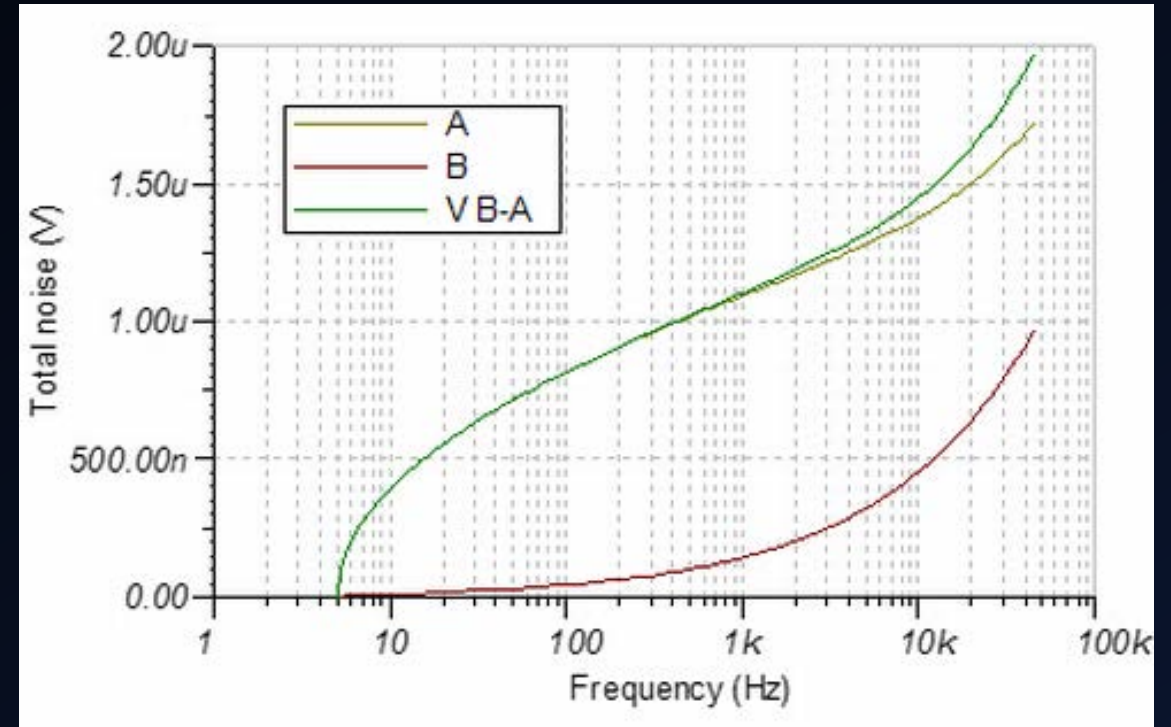
- TINA-TI
- LTSPICE
- Many others



SPICE results



Noise density



Total noise

Prices of parts

- Susumu
 - RG series [NI at measurement limit -45 to -48 dB]
 - \$0.04489 in 5K volume (0.1%)
 - \$0.33495 in 1K volume (0.05%)
 - \$2.05538 Q500 (0.01%) (special order, Q500 min)
 - RR series [NI -40 dB]
 - \$0.01162 in volume (0.5%)
 - RS series (audio specific parts from AES) [NI at measurement limit]
 - \$0.14500 in volume (0.5%)
- Panasonic
 - ERA-3A series [NI at measurement limit]
 - \$0.03422 in volume (0.1%)

And the answer is?

- TOO MANY PARTS TO MEASURE!
- TOO MANY DIFFERENT USE CASES FOR ONE SINGLE ANSWER!
- NEED BETTER INSTRUMENTATION FOR THE LOWEST NOISE PARTS
 - If it matters!

Next step(s)

- Test some more part types
 - Identify ones that might be problematic
 - Decide what might be gained from the op-amp circuit as a test
- Update the “things to look at” list
- Post summary and detailed results
 - Look in the Audio Builders Workshop Facebook page for a link
 - Files will be posted under http://clk.works/?page_id=35



Some future work ideas

- Test fixture improvements – make it easier for others
 - Design a PCB instead of the perf board to make it easier to use/build
 - Add a LNA (Low Noise Amplifier) to get better data for low NI (noise Index) parts
 - Better power source than 9V batteries
- Investigate excess noise in the presence of large AC signals
 - Theory says it won't be present in the low end – but exactly where does it end up and what's the impact?
- Repeat the investigation but measure THD instead
 - Claim is the better parts are better here too
 - Unless in small surface mount package size?

Some future work ideas (cont)

- Repeat noise and distortion investigation on
 - Capacitors
 - Op-amps
 - Particularly the 5532 op-amp is reported to vary across manufacturers
- Conduct controlled listening tests on $1/f$ noise audibility
- Investigate cable quality
 - Standard mechanical noise test?
 - EMI/RFI susceptibility